**CSC 642 – 842 Summer 2019 Final Team Project Report and Demo Instructions (40/100 points)**

08/06/19

This report outlines instructions for:

* Submission of final team project hard copy folder for grading
* Demo of final project (last HCI class as per schedule posted)

**1.Final team project hard copy folder submission (hard copy, in class)**

Needs to be submitted in class just before the team’s demo

The report is hard copy, bound in a folder, and MUST follow the outline below:

**Title page, as below (MUST be placed on top cover of the blinder)**

“Student Team CSC 642 Summer 2019 Report”

“Project name and 1-3 line description” ( have it here up front for easy reference)

“Team number”

“Names of team members” (team lead first, e-mail of team lead)

“date of submission”

In the binder, please submit the previously developed reports, revised as per feedback and frozen, with structure as below, each in a separate section (simply bind the reports you already created). Title of each section is in **bold** below:

1. **Initial proposal report**
2. **Initial design report**
3. **First prototype and focus group feedback report**
4. **Screen shots of final product to be demoed**, 1-2 per page, arranged in a a set of storyboards each with a title and short use case narrative. Optionally, in addition to above, a link to a video/file of the demo can be submitted. B&W is Ok although color might help this being HCI class
5. **Implementation:** what tools and frameworks have been used; list of screens which have been implemented in the code (no back end required); explanation of how the team used information/CSS from UX design tools to implement the pages
6. **Contributions**: list the itemized contributions of each team member, ½ page max per team member

Students are encouraged to make copy of student report for their portfolio.

**2.Demo of final project (in class)**

Demo should be done by one student chosen by the team, with another running the demo if necessary. This student can get oral presentation requirement credit but teams should base their choice of demo speaker primarily on quality, since demo influences the grade (see below).

Student team will have 5 min for preparation (e.g. making sure projection works) and MAX 10 min for the presentation. **Time will be strictly observed and limited to 15 min per student team**. Failure to come prepared will reduce available time to present hence students should come prepared.

**3.Grading**

In general, all team members get the same grade unless it is documented that some team member has not contributed as expected. This kind of grading is done in order to promote teamwork.

Grading of the student team project is as follows, to the total of 40/100 grading points. Class TAs may contribute to the grading feedback.

* Quality of developed application (innovation, depth , use cases, functionality) – 5/100
* Design quality and implementation (UX experience, adherence to UI design principles and patterns, ease of use level of implementation in the code) – 20/100
* Quality of the submitted report (including completeness, adherence to requested outline, follow up on all prior feedback, formatting, organization) – 10/100
* Demo (content, delivery, adherence to allotted time) – 5/100

**Submission instructions and final report format must be followed precisely or grade penalty will be incurred.**